



¿Qué es Anylogic?

- AnyLogic es una herramienta que incluye todos los métodos de simulación más comunes de hoy en día.
- El nuevo software lanzado en 2000 se basó en las ventajas de las más recientes tecnologías de la información: un enfoque orientado a objetos, los elementos del estándar UML, el lenguaje Java, una moderna interfaz gráfica...

Anylogic - Licencia

- Se trata de un software que está bajo licencia.
- Se puede obtener una versión de prueba de 30 días.

Anylogic - Multiplataforma



AnyLogic 6.9.0 FOR WINDOWS

	PROFESSIONAL	x32 x64
	ADVANCED	x32 x64
	UNIVERSITY RESEARCHER	x32 x64
	EDUCATIONAL	x32 x64

[Activation Guides](#) »



AnyLogic 6.9.0 FOR MAC

	PROFESSIONAL	x32
	ADVANCED	x32
	UNIVERSITY RESEARCHER	x32
	EDUCATIONAL	x32

[Activation Guides](#) »

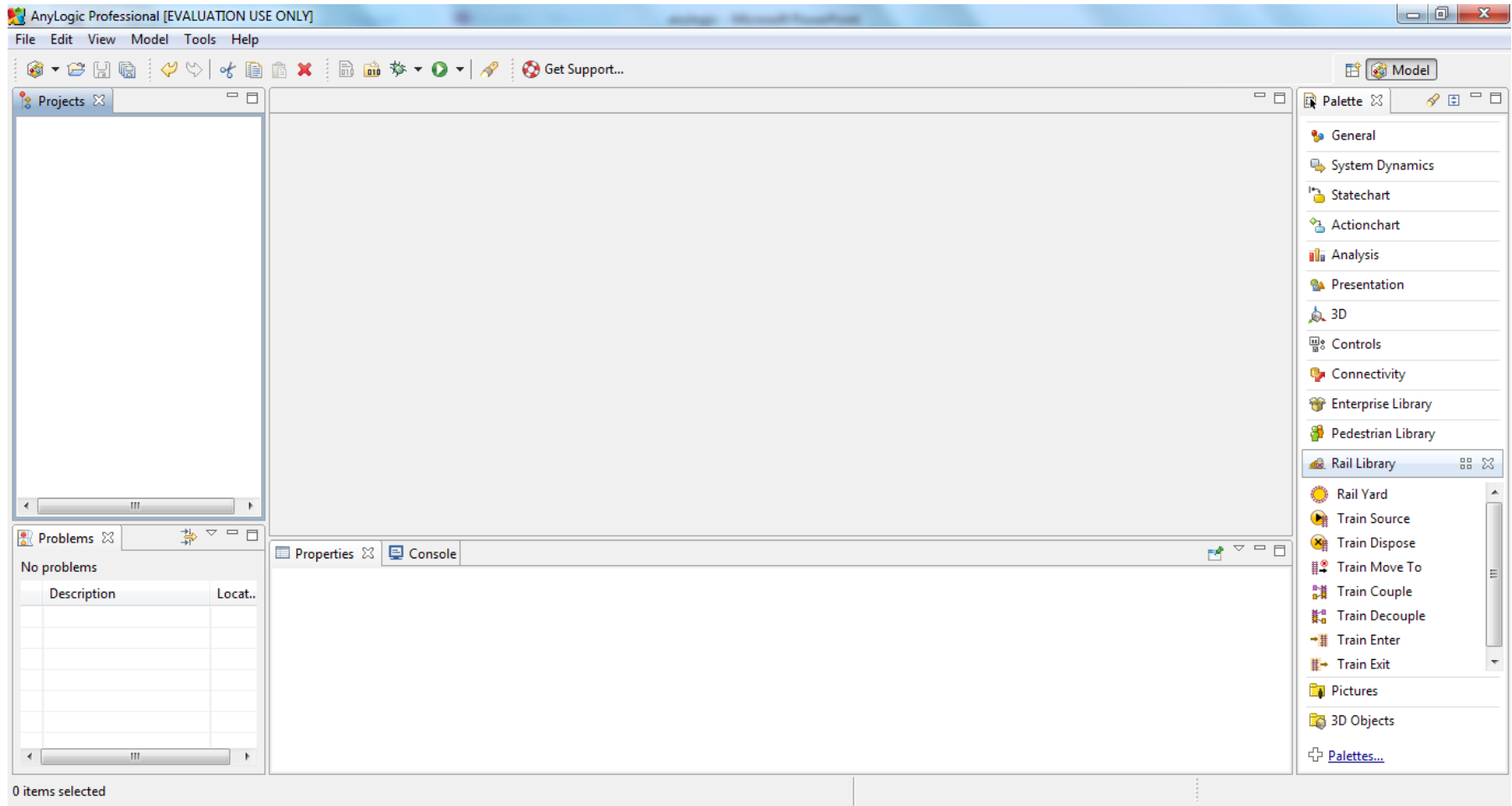


AnyLogic 6.9.0 FOR LINUX

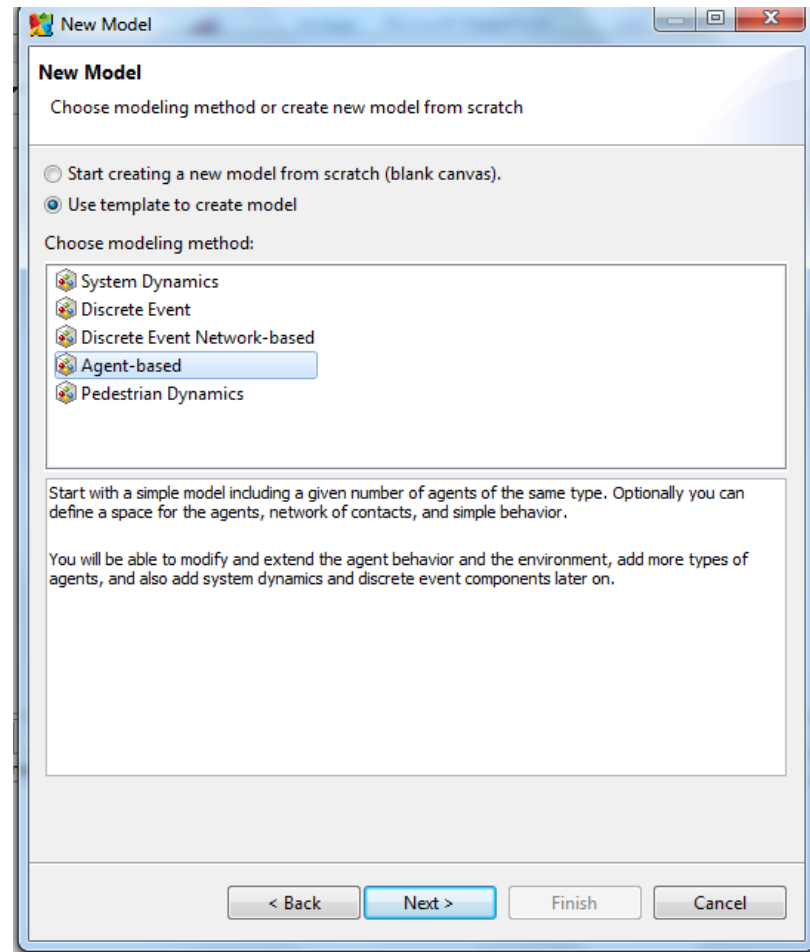
	PROFESSIONAL	x32 x64
	ADVANCED	x32 x64
	UNIVERSITY RESEARCHER	x32 x64
	EDUCATIONAL	x32 x64

[Activation Guides](#) »

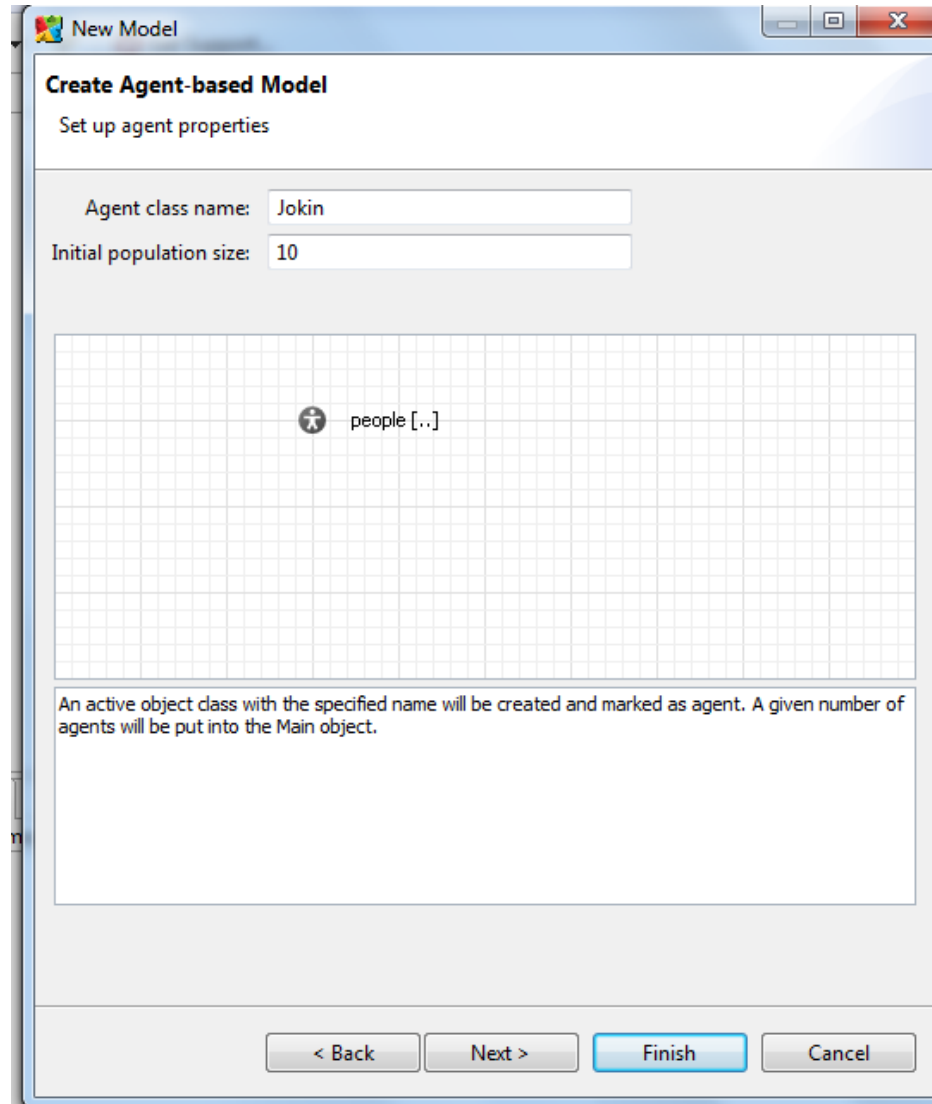
Anylogic – Mi prueba



Anylogic - Mi prueba



Anylogic - Mi prueba



The screenshot shows a Windows-style dialog box titled "New Model". Inside, the "Create Agent-based Model" section is active, with the instruction "Set up agent properties". There are two input fields: "Agent class name:" with the text "Jokin" and "Initial population size:" with the text "10". Below these is a large grid area containing a single agent icon (a person) and the text "people [...]". At the bottom of the grid area, there is a text box with the following text: "An active object class with the specified name will be created and marked as agent. A given number of agents will be put into the Main object." At the very bottom of the dialog are four buttons: "< Back", "Next >", "Finish" (highlighted in blue), and "Cancel".

New Model

Create Agent-based Model

Set up agent properties

Agent class name: Jokin

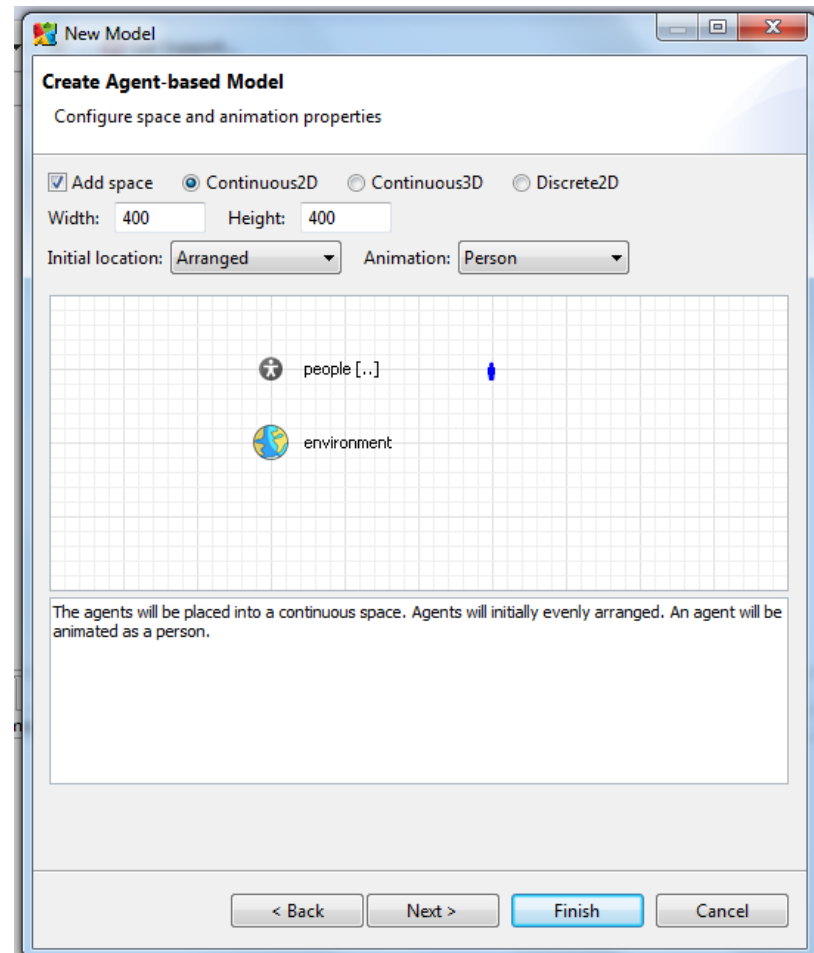
Initial population size: 10

people [...]

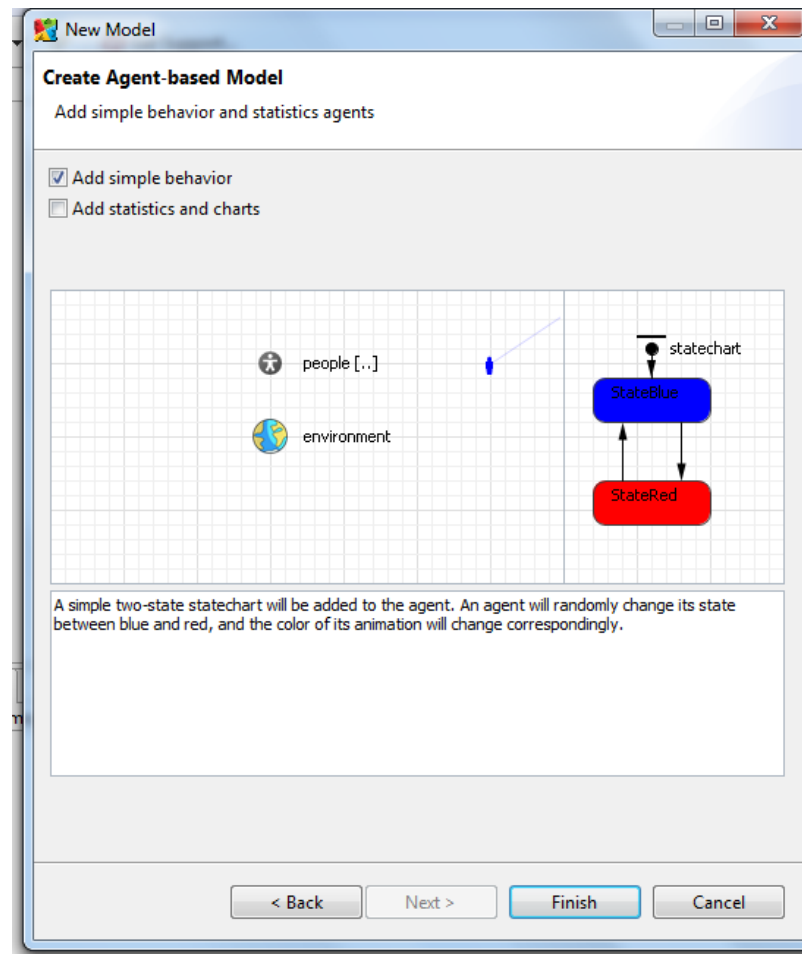
An active object class with the specified name will be created and marked as agent. A given number of agents will be put into the Main object.

< Back Next > **Finish** Cancel

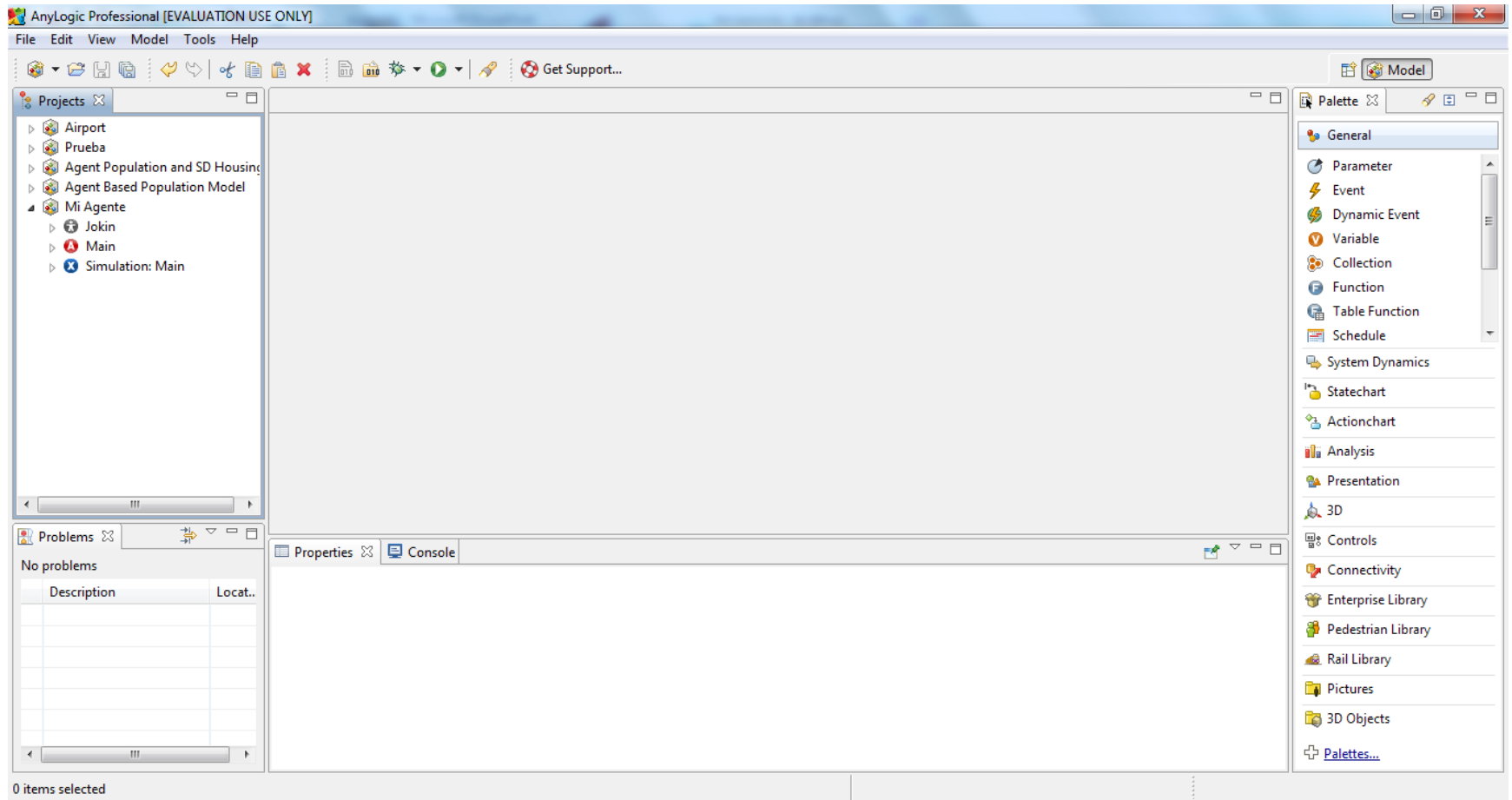
Anylogic - Mi prueba



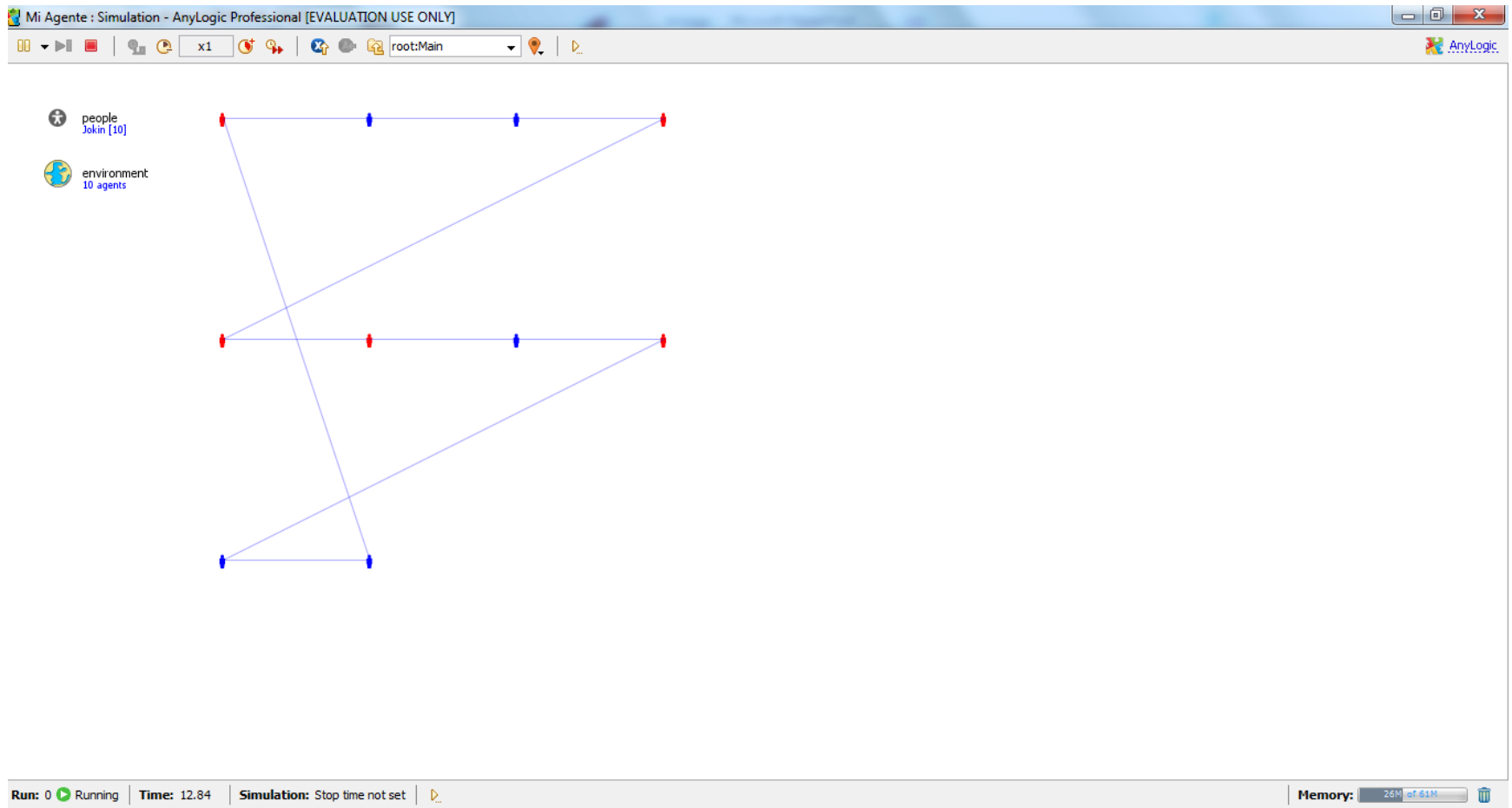
Anylogic - Mi prueba



Anylogic – Mi Prueba



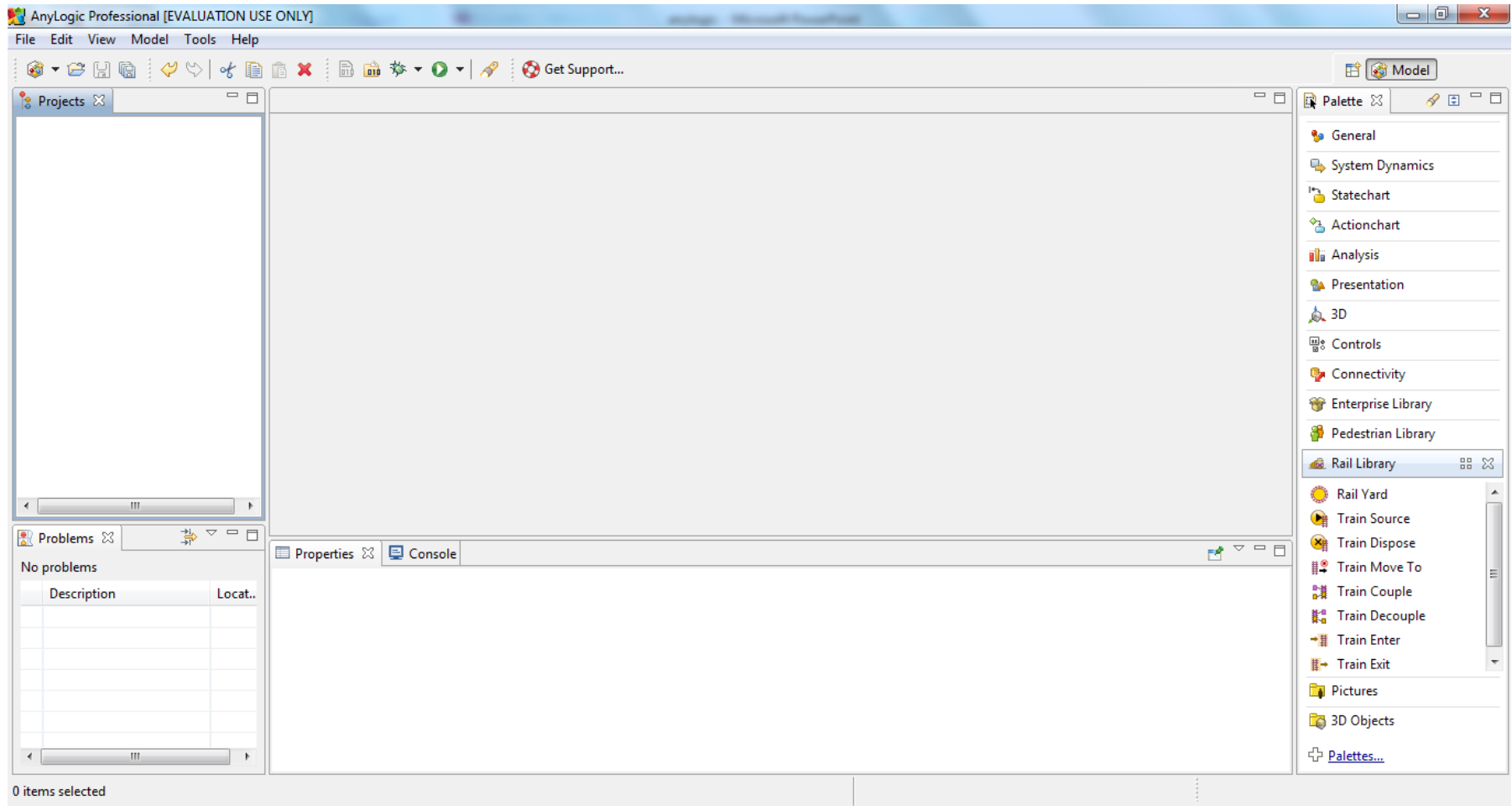
Anylogic - Mi prueba



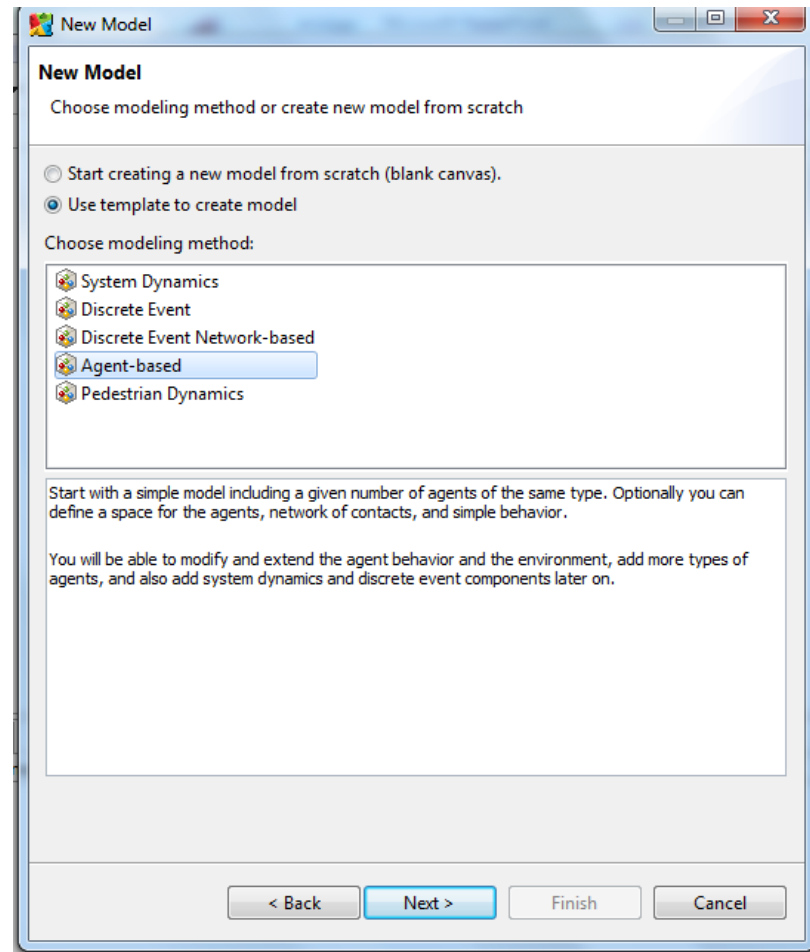
Anylogic - Mi prueba



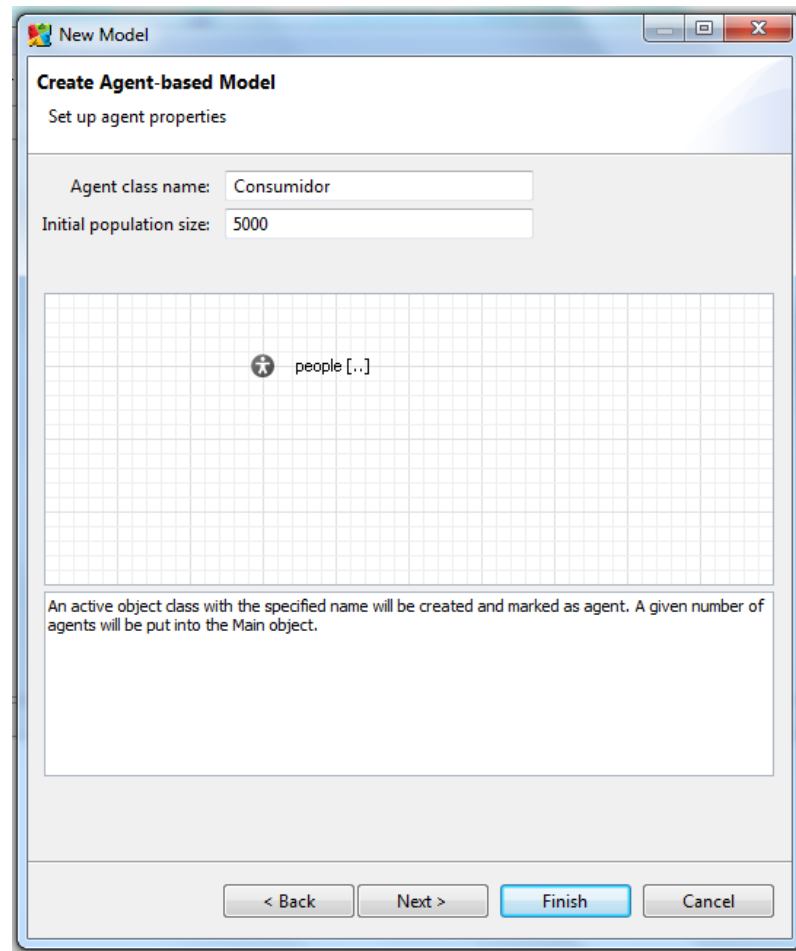
Anylogic - Tutorial



Anylogic - Tutorial



Anylogic - Tutorial



The screenshot shows the 'New Model' dialog box in Anylogic. The title bar reads 'New Model'. The main heading is 'Create Agent-based Model', and the subtitle is 'Set up agent properties'. There are two input fields: 'Agent class name:' with the value 'Consumidor' and 'Initial population size:' with the value '5000'. Below these is a large grid area containing a single agent icon (a circle with a star) and the text 'people [...]'. At the bottom of the grid area, there is a text box with the following text: 'An active object class with the specified name will be created and marked as agent. A given number of agents will be put into the Main object.' At the bottom of the dialog, there are four buttons: '< Back', 'Next >', 'Finish' (highlighted in blue), and 'Cancel'.

New Model

Create Agent-based Model
Set up agent properties

Agent class name:

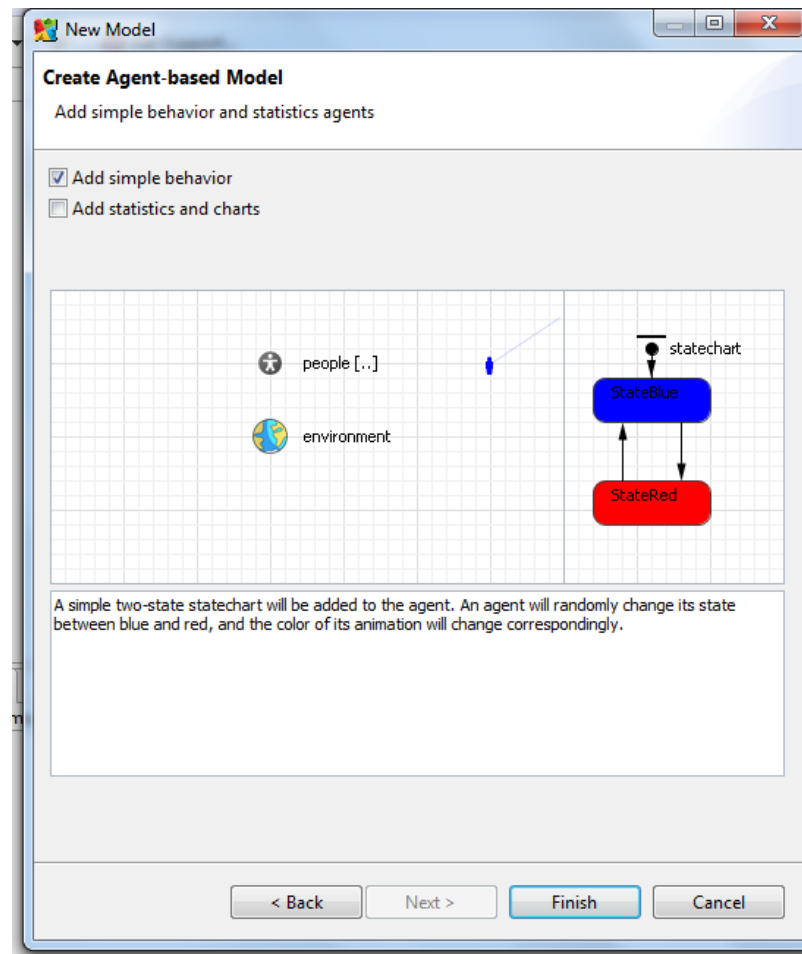
Initial population size:

people [...]

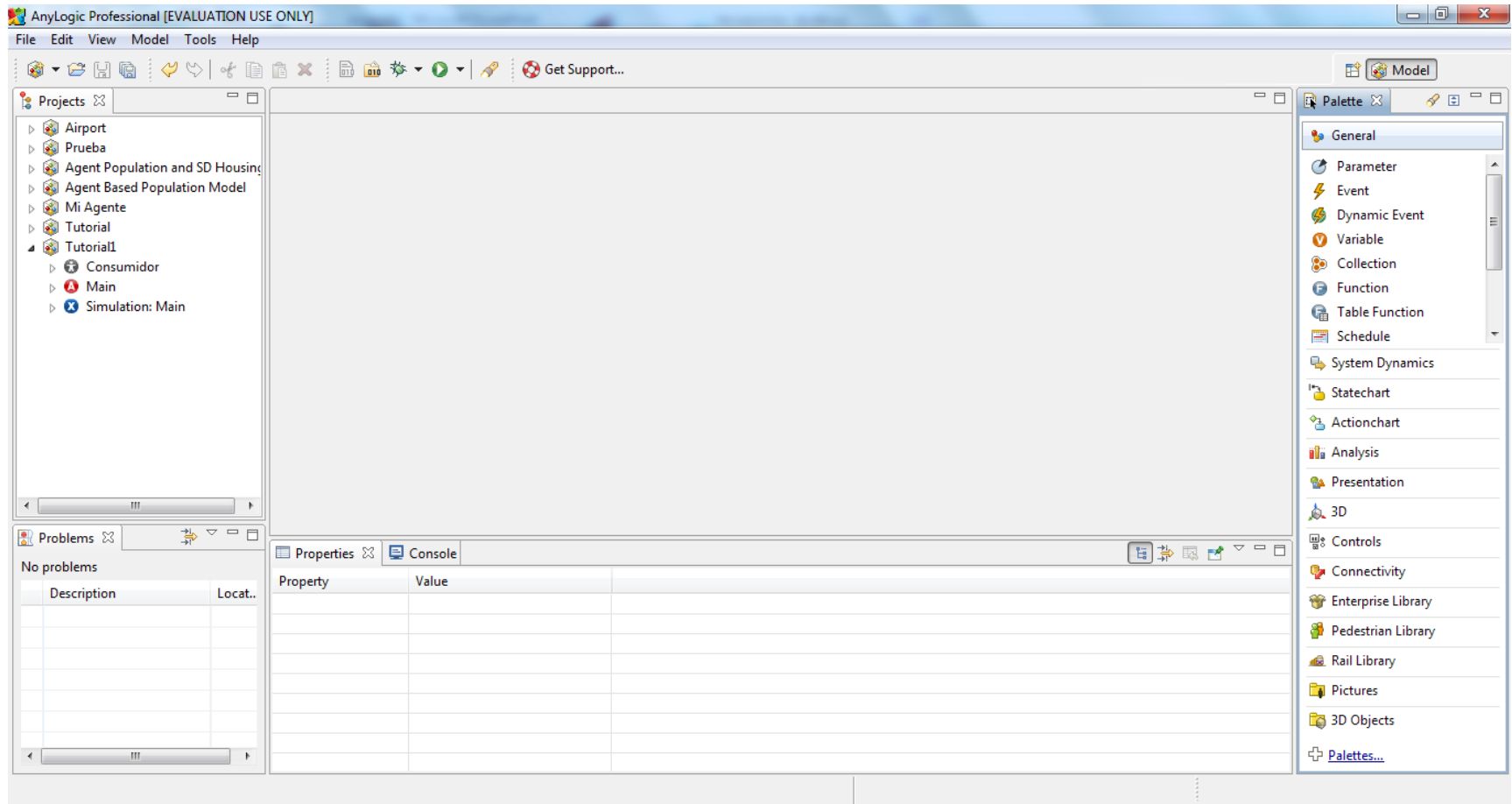
An active object class with the specified name will be created and marked as agent. A given number of agents will be put into the Main object.

< Back Next > **Finish** Cancel

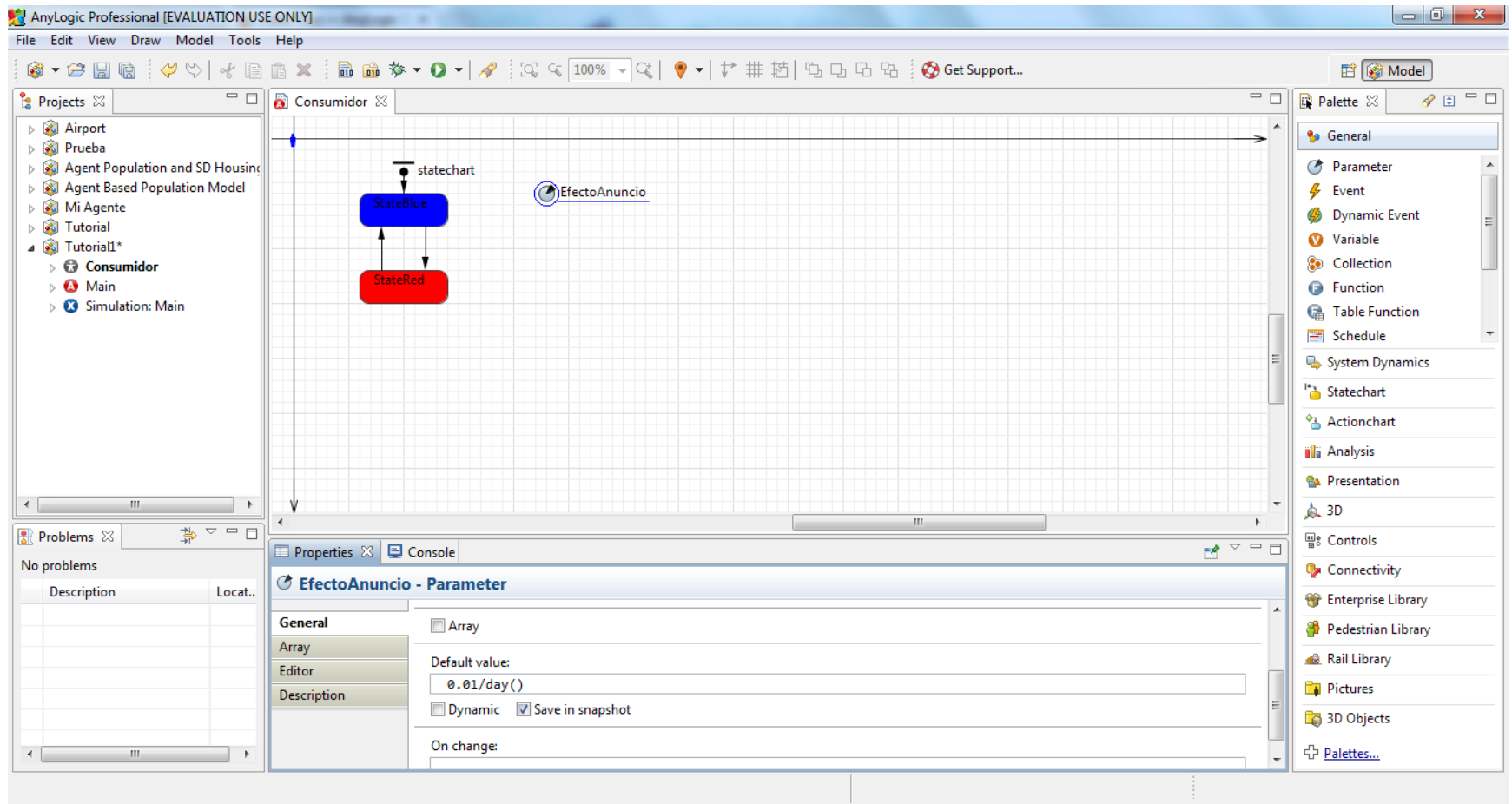
Anylogic - Tutorial



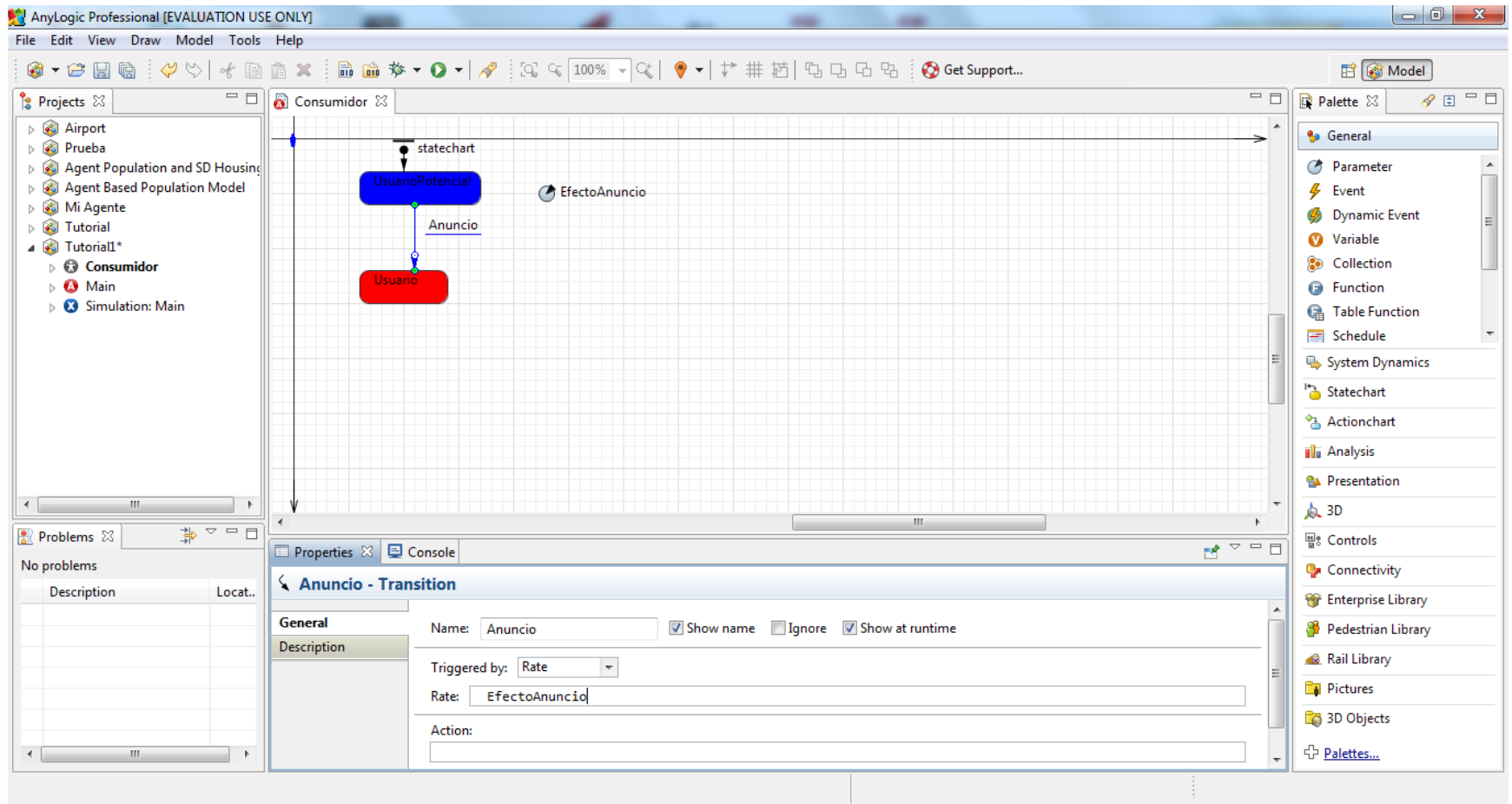
Anylogic - Tutorial



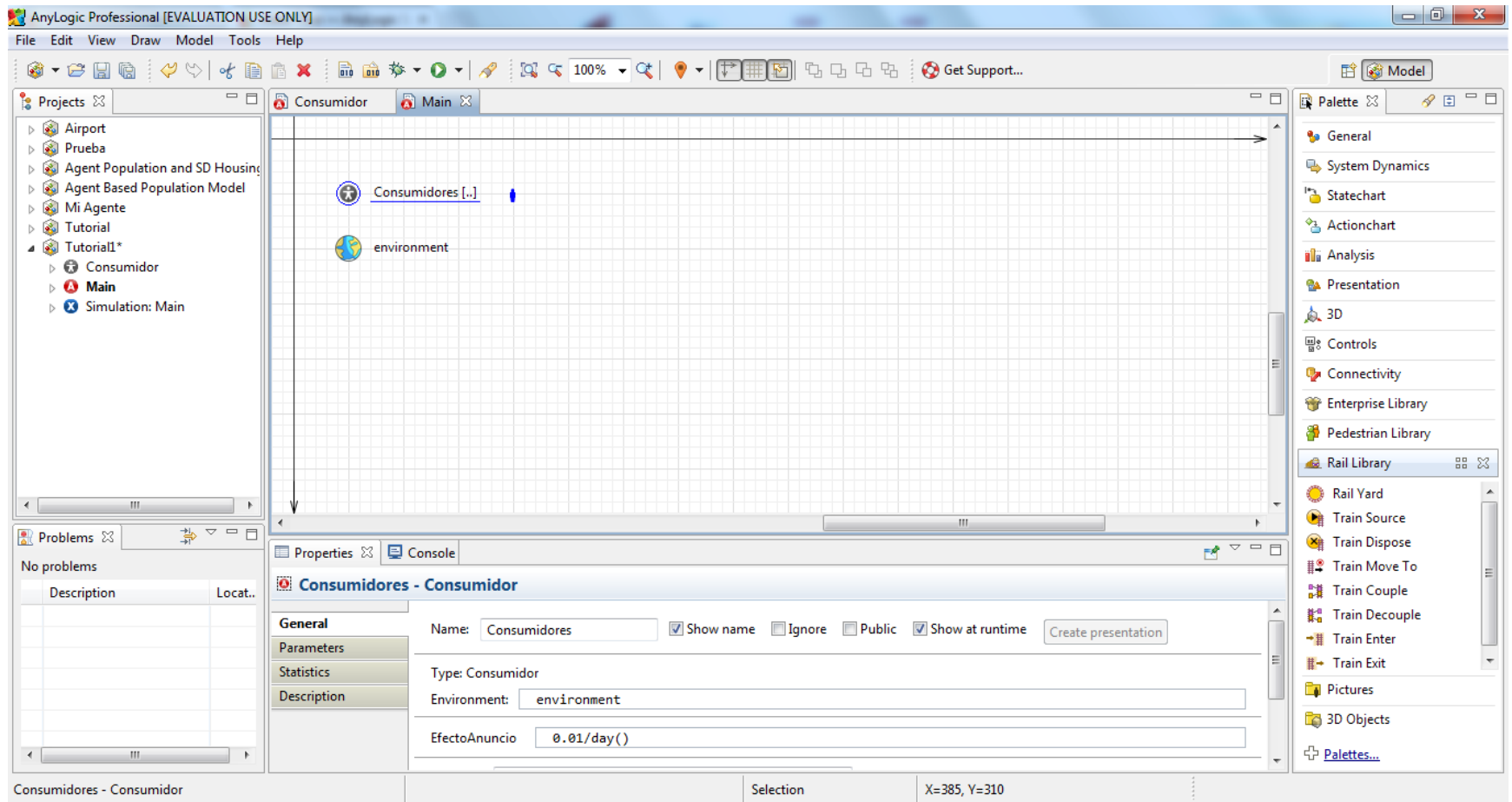
Anylogic - Tutorial



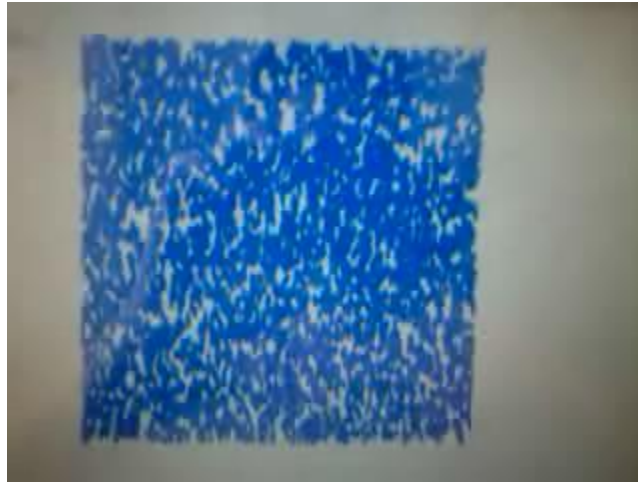
Anylogic - Tutorial



Anylogic - Tutorial



Anylogic - Tutorial



Anylogic - Demo

- <http://www.youtube.com/watch?v=0W2VAC4Nlf8&feature=c4-overview-vl>