

# UAV Swarms



Marina Acosta

Eduardo Montero

# What is an UAV?

- Unmanned aerial vehicle
- Vehicle without a human pilot onboard
- Part of an UAS (unmanned aerial system)
- An UAS consist on an UAV a GCS and a CS



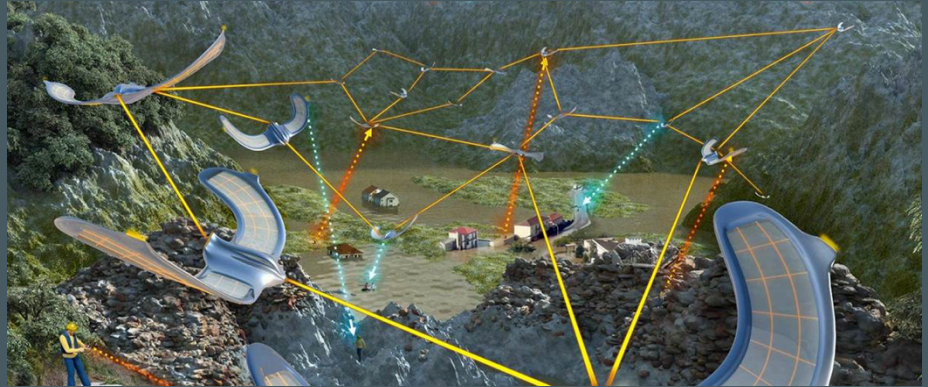
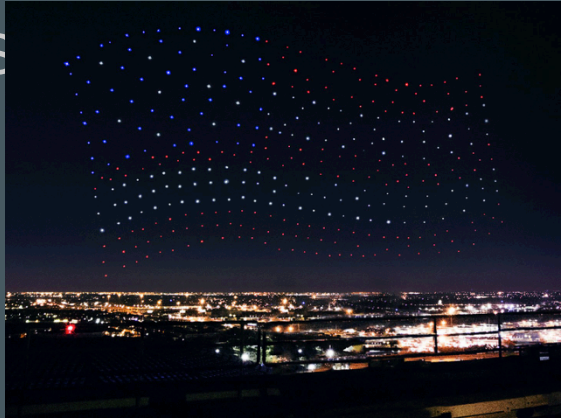
# Drivers

- Works as the brain of the UAV
- It can be used as something dummi
- It contains the Flight controler
  - Reads sensor data
  - Can take decisions



# Why Swarms?

- A swarm can perform actions that a single individual can't
- Military operations
- Rescue services
- Search and rescue

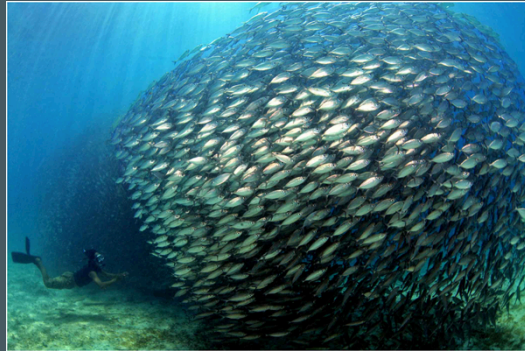


# How do the swarms work?

- There is not a centralized control but...
  - The GCS decides how the swarm divides in flocks and their mission.
  - Every Flock has a leader who takes the hardest decisions

# Swarm Intelligence

- Expression introduced in 1989
- The collective behavior of decentralized, self-organized systems, natural or artificial (wikipedia)
- Individual agents
  - Interacting locally with one another
  - Interacting with their environment



# SI Models

- Boids (Bird-oid objects)
  - Simulates the flocking behaviors of birds
  - Developed by Craig Reynolds in 1986
- Vicsek
  - Studies the swarming behavior of different types of animals
  - Designed to watch the behaviors of the particles.



# SI Applications

- Crowd Simulation
  - Complex interactive systems that simulates crowds in movies.
  - This technology is simple, cheap, and robust, that's why is very attractive.
  - Used in famous movies like

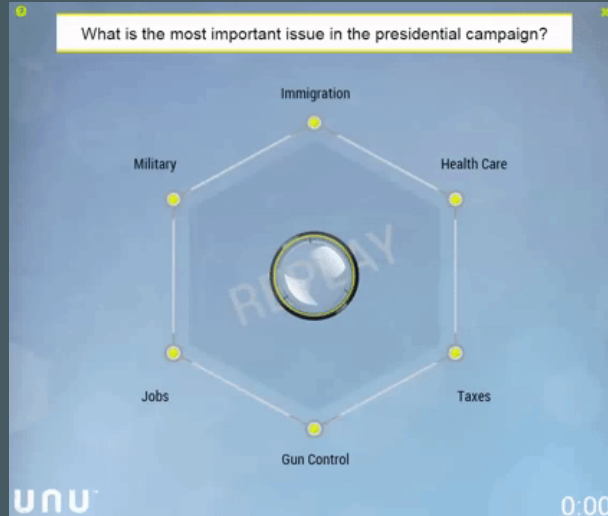
Batman or LotR





# SI Applications

- Human swarming
  - Distributed users can be organised as human swarms.
  - Used to make predictions, answer question or evoke opinions.



END